

unprepared enemy. However if he is prepared you will fail to defeat him. At that time a difficult return will become impossible and disaster

will follow. 3 When either side will lose by attacking first it is called temporizing terrain. In this situation offer the enemy

attractive baits and lure him out but never accept his baits. Wait until his army exposes itself or you will attack to our

disadvantage. 4 Occupy narrow passes first if you can and garrison them strongly. If the enemy occupies a pass first don't force your way through if it is

strongly defended but only if you can take it quickly. 5 In steep country you should occupy the high sunny spots and wait there for the enemy

to come up. If the enemy occupies them first don't press him but retreat and entice him away. 6 If you are encamped at a distance from the

enemy and the strength of the two armies is equal, it is not easy to attract him to fight, and attacking will leave you

overextended and exhausted at the battlefield. In addition to those six calamities which arise from the formation of the country are

six calamities which arise from the behavior of men. The general must control these also. They are: 1 dispersion, 2 disobedience,

3 prostration, 4 ruin, 5 disorganization 6 rout. 1 If an army attacks another ten times more powerful there will simply be dispersion of the